

College Height Country Club
Wednesday Evening Ladies league
2020 Season Rules

Dues

You must be a member of CHCC to play in league. League dues are \$40 per golfer payable to CHCC Ladies League. Dues must be paid by the 2nd night of play. If dues are not paid, the golfer cannot play until the dues are paid. The women's golf league winners from the previous year do not pay dues. Substitutes also do not have to pay league dues. Golfers are required to have a GHIN. The \$30 GHIN fees are separate from League dues and must also be paid to the Country Club.

League Play

The Wednesday evening ladies league plays for 15 weeks normally starting in May and ending in August. It will be divided into two, six week sessions with a fun night on the first night of league, a fun night between the two six week sessions and a fun night on the last night of league. The last night of league will also serve for league playoffs.

Play

- All league play shall occur on Wednesday evening during league night.
- At least one team member must play. If a team forfeits, the other team must play to earn their points.
- Each night there is 5:30 p.m. prompt shotgun start.
- Please try to play ready golf and only take a few minutes for a lost ball, so as not to slow play down.
- See the CHCC golf rules for playing rules, dress code and basic etiquette. If you do not know what to do in a particular instance it is best to ask the other team members.

Player A and Player B

Player A will be the person with the lower handicap and Player B will be the person with the higher handicap.

Substitutes

Substitutes must be a club member. Two substitutes for the team are not allowed, so at least one player needs to be a regular team member. No substitutes will be allowed to play in the playoff. Substitutes will play in the position of the player that contacted her to sub (Player A or B). The third person of a three-person team can sub for other teams as long as she is not playing against her own team.

Making Up a Match

All league play will be played on Wednesday evenings unless it is impossible to find a sub. Then the teams will contact each other AND the pro to consider the following options:

1. First, the teams will try to make up the play together prior to the next week of league play.
2. If that does not work then second, each team will play a round of golf as a team. Then the two teams will match cards with independent verification prior to the next week of league play.
3. Cards will be given to the Pro.

Teams can only follow the above procedures twice during the summer.

Late player

A player is determined to be late if her group has completed their first hole. The late player can only score based on match play unless arrangements between both teams can be made to accommodate the late player or team.

Flag prizes

There are two flag prizes awarded per regular play nights for \$10 each. The prize money will be applied to the player's account. Flag prizes will be optional on fun nights.

Scoring

There are a total of 3 points to earn each night of play. Match play will be the format used. Match play is the most holes won format, **NOT** net scoring. League handicap is limited to a 22. For new golfers without an existing handicap the pro will use 80-percent of their score minus 36.

Example 1: Player A makes a 5 on hole #1 and her opponent makes a 6 and both players have the same handicap. Player A wins 1 hole in her 9 hole match.

Example 2: Player A has a 12 handicap and her opponent has a 10 handicap. Player A gets 2 dots (total) on her 9 hole score card according to the hardest handicap holes, Ex: #4 and #6. Player A makes a 5 and her opponent makes a 4 on hole #6. The hole is halved because Player A's net score for the hole is 4 (5 minus 1 dot = 4 which is the same score as the opponent.) At anytime a player can concede the hole and all she will lose is that hole.

Points will be awarded in this way.

Point 1: Count up the points for each hole. There should be 9 points total between Player A and her opponent. The person with the most holes won, wins the match and gets 1 point.

Point 2: Same for the partner – Player B. Add up the points for each hole between Player B and her opponent. The person with the most holes won, wins the match and receives 1 point.

Point 3: The third point will be awarded to the team that wins the most holes during the match. If the teams win equal number of holes then ½ a point will be awarded to each team.

Bye Buddies

If a team has a bye for the week the team will be matched with another team from league using a blind draw by the golf pro. The team drawn will serve as the bye buddy team for determining points for the team with a bye. The holes golfed by Players A and B will be compared to the players drawn and the points will be presented to the Bye players only.

Team Forfeit

If a team forfeits play, all three points will be presented to the team playing as long as both players are there and playing (one player may be a sub). If only one golfer is present from the opposing team then only one point will be allowed.

Forfeiting a Hole

A player has the option to forfeit a hole, pick up her ball and take a 10 on the hole. Forfeiting the hole means the other player automatically wins the hole no matter what she scores.

Session winners

The golf season will be divided into two sessions. There are six weeks of regular play per session. The points are added up throughout the session to determine a team winner. If there is a tie, the tiebreaker will be determined by the number of holes won for the session. The team with the most holes won will be the session winner. If there is still a tie, the teams will have a team chip off. The closest total distance of both players wins. \$80 per team is given out each session to the winners. The prize money will be applied to the winner's account.

Playoffs

The winners from session one and session two will advance to the playoffs. If the same team wins both the first and the second session that team will be awarded league champions and there will not be playoffs. In the case of playoffs, they will take place on the last night of league. The winning team of the playoffs receives next year's dues free. If there is a tie then the scorecards will be reviewed to determine which team had the least strokes on the hardest hole on the course. If there is still a tie then the second hardest hole on the course is reviewed. This continues until the tie is broken.

Advisory League Committee

The Advisory League Committee will provide feedback on the league format. It will be comprised of 3 members.

Fun nights

There are three fun nights or scrambles during the summer league: one the first week of league play before session one begins, one between session one and session two and one after session two, the last night of league. The CHCC golf pro will determine the scramble format. During the last fun night, the winners of the two sessions will have the playoffs. In the event of a rain out during the first session, the fun night between session one and session two will be used for regular league play. In the event of a rain out during the second session the last fun night will be moved back one week and regular league play will be held on the scheduled fun night. The extra week will serve as fun night and playoffs.

Food nights

The second and third fun nights will be food nights.

Four Lady Scramble

The Wednesday evening ladies league runs a four lady scramble in June of each year and shall be chaired by the League Advisory Committee.